Libraries in THATCamp

Memo Cordova
Boise State University
Internet Librarian – 10/17/16

Twitter: @m3mo
#ThatCampBSU
The Humanities and Technology Camp
“...is an open, inexpensive meeting where humanists and technologists of all skill levels learn and build together in sessions proposed on the spot.”

thatcamp.org
From the Forums

Spam From Camper to other Campers Email? by Lisa Hartz
2 months, 2 weeks ago

From the Blog

New anti-harassment policy adopted September 17, 2014

Twitter

Tweets about thatcamp
Sarah Werner @wylidenhimself
@ChrisWarren a few years ago @rebeccamosen introduced a slew of us to all THATCamp Prime and we were all amazed by its glory

Unconferenceed @unconference
Crowdsourced Interactive Fictions #THATCamp

THATCamps

Region:

All

New THATCamps by Email
New THATCamps by RSS

November 6, 2016

THATCamp HSS 2016
Atlanta, Georgia, United States
Created Jul 23, 2016

September 24, 2016

THATCamp Digital Frontiers 2016
Houston, Texas, United States
Created Jul 20, 2016
We need to be able to talk convincingly about the cultivation of transferable intellectual skills such as:

- critical thinking and problem solving
- development of intellectual agility
- the acquisition of broadened perspectives and capacities of empathy
- growth of tolerance for uncertainty and ambiguity
- deliberative abilities and dispositions

http://boi.st/2dFvN8i
Nearly all those surveyed (93%) agree, “a candidate’s demonstrated capacity to think critically, communicate clearly, and solve complex problems is more important than their undergraduate major.”

http://boi.st/2dmybmg
80% of employers agree that, regardless of their major, every college student should acquire broad knowledge in the liberal arts and sciences.
**STUDENT POPULATION**

- Second Undergraduate Degree: 685 (3%)
- Graduate Students: 2,991 (14%)
- Freshman: 6,219 (28%)
- Senior: 5,233 (24%)
- Sophomore: 3,290 (15%)
- Junior: 3,695 (17%)

**ENROLLMENT FALL 2015**
- FTE: 15,433
- Summer head count: 9,036
- Total: 22,113

**LARGEST ENROLLMENT** (includes majors and minors)

- Undergraduate = 200 students
  - Nursing (includes community and environmental health): 1,208
  - Psychology: 1,013
  - Communication: 904
  - General Business: 875
  - Biology: 816
  - Health Science Studies: 800
  - Mechanical Engineering: 747
  - Computer Science: 687
  - Criminal Justice: 576
  - Accountancy: 534

- Graduate = 100 students
  - Educational Technology: 477
  - Business Administration: 383
  - Social Work: 200
  - Organizational Performance and Workplace Learning: 155
  - Technology Integration Specialist: 138

**ENROLLMENT STATUS**
- 41% Part Time: 9,176
- 59% Full Time: 12,937

**GENDER**
- 45% Male: 9,918
- 54% Female: 12,026
- undeclared: 1% - 169

## FACULTY AND STAFF

<table>
<thead>
<tr>
<th></th>
<th>Full time</th>
<th>Part time</th>
</tr>
</thead>
<tbody>
<tr>
<td>Professional</td>
<td>950</td>
<td>56</td>
</tr>
<tr>
<td>Classified</td>
<td>504</td>
<td>42</td>
</tr>
<tr>
<td>Faculty</td>
<td>678</td>
<td>523</td>
</tr>
<tr>
<td><strong>Total</strong></td>
<td><strong>2,132</strong></td>
<td><strong>621</strong></td>
</tr>
</tbody>
</table>

Total **2,753**

## STUDENT DEMOGRAPHICS

<table>
<thead>
<tr>
<th>Age Group</th>
<th>%</th>
</tr>
</thead>
<tbody>
<tr>
<td>&lt;18</td>
<td>22%</td>
</tr>
<tr>
<td>19-20</td>
<td>17%</td>
</tr>
<tr>
<td>21-24</td>
<td>24%</td>
</tr>
<tr>
<td>25-34</td>
<td>21%</td>
</tr>
<tr>
<td>35-49</td>
<td>12%</td>
</tr>
<tr>
<td>50+</td>
<td>4%</td>
</tr>
</tbody>
</table>

Total **677**

"History-shaping discovery and innovation occurs in intellectual space that isn't already directed at some practical goal..."
...there is tremendous practical value in sustaining endeavors that have no pre-ordained practical value.”

~Dr. Anthony Roark
The Humanities and Technology Camp
• Experiences
• Challenges
• Exploration
• Safe space
• Open range
• Collaborative
• Informal
• Productive
• Non-hierarchical & non-disciplinary
• Inter-professional
• Free (low cost)
• No: $$
What
• Mine Your Personal Data Exhaust for Fun and Profit
• Mobile App Development for Beginners
• Graph Literacy
• Hemingway Anime
• Power and Digital Exclusion
• Latin@s Blogging
• Art of/in/on Through Video Games
• Chess Community
• Artists as Agents for Change
The Humanities and Technology Camp
The Library!
Seriously?
Make it happen
• Budget
• Food
• Speakers
• Travel/lodging
• Location
• Swag?
<table>
<thead>
<tr>
<th>TIME</th>
<th>ROOM C (Café)</th>
<th>CLASSROOM 1</th>
<th>CLASSROOM 2</th>
</tr>
</thead>
<tbody>
<tr>
<td>10:30-11:00</td>
<td>TIME</td>
<td>SESSION CREATION</td>
<td></td>
</tr>
<tr>
<td>11-12</td>
<td></td>
<td>DAVE KRESS, TARZAN COMIC BOOK</td>
<td>TAN MEDIA</td>
</tr>
<tr>
<td>11-12</td>
<td>MAH-130</td>
<td>KEYNOTE/ LUNCH: CLASSROOM ONE</td>
<td></td>
</tr>
<tr>
<td>11-12</td>
<td></td>
<td>TECHNOLOGY IN EDUCATION</td>
<td>Futur e of the &quot;book&quot;</td>
</tr>
<tr>
<td>11-12</td>
<td></td>
<td>ART OF WOMEN'S GAMES</td>
<td>DESIGN</td>
</tr>
<tr>
<td>11-12</td>
<td></td>
<td>4:00-5:00</td>
<td>DINNER/ KEYNOTE: CLASSROOM ONE</td>
</tr>
</tbody>
</table>

**THATCamp Boise State 2014**
<table>
<thead>
<tr>
<th></th>
<th>10:30am</th>
<th>10:30-12:30</th>
<th>12:30-2pm</th>
<th>2pm-3pm</th>
<th>3pm-4pm</th>
<th>4pm-5pm</th>
</tr>
</thead>
<tbody>
<tr>
<td>Cataldo</td>
<td>Chess</td>
<td>Ugend Film Festival</td>
<td>3D Hacking &amp; Design</td>
<td>Mobile &amp; Web</td>
<td>Civic Engagement &amp; Civic Design</td>
<td>Local Social Engagement &amp; Community Engagement</td>
</tr>
<tr>
<td>Boyington</td>
<td>Founders</td>
<td>Digital Humanities</td>
<td>3D Printing &amp; Design</td>
<td>Civic Engagement &amp; Civic Design</td>
<td>Local Social Engagement &amp; Community Engagement</td>
<td>Local Social Engagement &amp; Community Engagement</td>
</tr>
<tr>
<td>Ah-Fong</td>
<td>Organic</td>
<td>Organic</td>
<td>Organic</td>
<td>Organic</td>
<td>Organic</td>
<td>Organic</td>
</tr>
<tr>
<td>HATCHAB</td>
<td>Tech Hubs</td>
<td>Tech Hubs</td>
<td>Tech Hubs</td>
<td>Tech Hubs</td>
<td>Tech Hubs</td>
<td>Tech Hubs</td>
</tr>
<tr>
<td></td>
<td>Thunk Tank</td>
<td>Thunk Tank</td>
<td>Thunk Tank</td>
<td>Thunk Tank</td>
<td>Thunk Tank</td>
<td>Thunk Tank</td>
</tr>
<tr>
<td></td>
<td>Activate</td>
<td>Organize</td>
<td>Author</td>
<td>Rights</td>
<td>ACTION</td>
<td>ACTION</td>
</tr>
</tbody>
</table>

Twitter: 

#THATCAMPBSU
@THATCAMPBSU
boisestate2016.thatcamp.org
Andrew B. Chason
@andrew_chason

Amy conference where I get to watch cartoons is a good one. #ThatCampBSU
2:15 PM - 13 Feb 2016

slfisher @slfisher · Feb 13
The division between Humanities and technology is a relatively recent development. But who has time to be a polymath anymore? #ThatCampBSU

gretchen caserotti @gcaserotti · Feb 13
DER Commons --are public libraries using this open educational resources platform? #thatcampbsu oercommons.org

Lawrence Shapiro @lawnshap · Feb 13
Amod Damle #animatics are totally cool #thatcampbsu
Ryan P. Randall and 1 other Retweeted

THATCamp BSU @ThatCampBSU · Feb 13
@IdahoAmy's powerful message of self expression & activism. Boise. 
thatcampbsu BoiseState

THATCamp BSU @ThatCampBSU · Feb 13
“Capturing the silence [of hundreds of addthewords sticky notes] is important”
~ Nicole E. Favour thatcampbsu

Alicia Garza @AliciaGarza_ · Feb 13
Sticky note campaign: “Add the Words.” Nicole took pictures of every sticky note. @ThatCampBSU #THATCampBSU

Annie Gaines liked

THATCamp BSU @ThatCampBSU · Feb 13
Sticky note activism for Add The Words at #idieg. #thatcampbsu #Idaho

Hinsel Scott Retweeted

Elysium Jacks @elysiumpandora · Feb 13
Led an impromptu session on "Collaborative Writing with Meaning" with 
@andrew_chason thatcampbsu

Megan Egbert @MeganEgbert · Feb 13
Doing nothing is still not an option for me when people are losing their jobs, their homes & their loved ones - @nicoleefavour thatcampbsu
5Ws
Overall, I found the THATCamp useful:

- strongly agree
- agree
- neither agree nor disagree
"I loved how intimate and collaborative it was. The space was great for providing room enough for separate sessions without losing the intimate feel of the whole group. There were a great variety of sessions to meet different needs and interests. The organizers did a great job, and chose a great keynote speaker."
Overall, I found the THATCamp useful:

- Agree: 44.4%
- Strongly Agree: 38.9%
- Strongly disagree: 11.1%
- Neither agree nor disagree: 44.4%
Overall, I found the THATCamp useful:

- 53.3% Strongly Agree
- 20% Agree
- 13.3% Neither agree nor disagree
- 13.3% Disagree
Overall, I found the THATCamp useful:

- 44.4% Agree
- 33.3% Strongly agree
- 11.1% Neither agree nor disagree
- 11.1% Strongly disagree