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The Barycenter of the Numerical Range of an Operator

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Introduction	

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The Barycenter of the Numerical Range of an Operator

S. Allen Broughton - Rose-Hulman Institute of Technology Roger Lautzenheiser - Rose-Hulman Institute of Technology Thomas Werne - Jet Propulsion Laboratory

ISU Math and CS Research Seminar, November 28, 2007

Introduction ●○○○○○○○○	2D case and Toeplitz-Hausdorff Theorem	Barycenter	Barycenter theorem
Overview			
parts of th	ie talk		

There are three main parts of the talk

- Introduction, basic examples, and properties.
- Discussion of the 2-D case and the Toeplitz-Hausdorff compactness-convexity result.
- Discussion of the barycenter and proof of barycenter theorem.

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Notation and definitions			
notation -1	[

- *V* is a Hilbert space, but just really \mathbb{C}^n for our purposes
- $X = (x_1, \ldots, x_n), Y = (y_1, \ldots, y_n) \in V$ are any two vectors
- and $\langle X, Y \rangle = x_1 \overline{y}_1 + \cdots + x_n \overline{y}_n$ is the standard Hermitian scalar product of X and Y
- if Y* = conjugate transpose, then ⟨X, Y⟩ = Y*X for column vectors

•
$$||X|| = \sqrt{\langle X, X \rangle}$$

- $B_n = B(V) = \{X \in V : ||X|| \le 1\}$ is the unit ball in V
- $\partial B_n = \partial B(V) = \{X \in V : ||X|| = 1\}$ is the unit sphere in V



- $A: V \rightarrow V$ is any operator, but really just an $n \times n$ matrix
- $\lambda_1, \ldots, \lambda_n$ are the eigenvalues of *A*.
- Recall the equation for the spectrum average

$$\frac{1}{n}\sum_{i=1}^{n}\lambda_{i}=\frac{1}{n}\mathrm{trace}(A)$$

also define the map

$$f_{\mathcal{A}}: \partial B_n \to \mathbb{C}$$
, by $f_{\mathcal{A}}(X) = \langle AX, X \rangle$.

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Notation and definitions			

definition of numerical range

Definition

Let $A: V \rightarrow V$ be a bounded linear operator of the Hilbert space *V*. The numerical range W(A) is the subset in the complex plane defined by

$$W(A) = \{ \langle AX, X \rangle : ||X|| = 1 \}$$

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Introduction

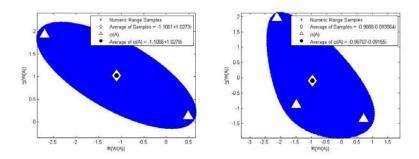
2D case and Toeplitz-Hausdorff Theorem

Barycenter

Barycenter theorem

First properties and examples

what does W(A) look like?



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simple pr	operties		

Proposition

- For a finite dimensional space V the numerical range W(A) is a compact subset of the plane.
- The numerical range W(A) contains the eigenvalues of A.
- The numerical range W(A) is the continuous image of ∂B_n under f_A.

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• Let $AX = \lambda X$ for some λ and some unit vector X. Then $\langle AX, X \rangle = \langle \lambda X, X \rangle = \lambda \langle X, X \rangle = \lambda$.

Introduction	2D case and Toeplitz-Hausdorff Theorem	Barycenter	Barycenter theorem	
First properties and examples				
simple ex	ample			

Proposition

If A is a diagonal matrix then W(A) is the convex hull of the set of eigenvalues.

Proof sketch

• Assume that $A = \text{diag}(\lambda_1, \dots, \lambda_n)$ and that $X = (x_1, \dots, x_n)$.

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- Then $\langle AX, X \rangle = \sum_{i=1}^{n} ||x_i||^2 \lambda_i$
- As ∑_{i=1}ⁿ ||x_i||² = 1 then ⟨AX, X⟩ is a convex linear combination of the eigenvalues.

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First properties and e	examples		
transform	nation properties		

The following properties are useful in W(A) calculations.

Proposition

- If U is a unitary matrix then $W(UAU^{-1}) = W(A)$.
- For complex constants a, b, W(al + bA) = a + bW(A).
- For unitary U, $U^{-1} = U^*$. Setting Y = UX we get

 $\langle UAU^{-1}Y, Y \rangle = \langle UAU^{-1}UX, UX \rangle = \langle UAX, UX \rangle = \langle AX, X \rangle.$

As X varies completely over the sphere so does Y = UX. • $\langle (al + bA)X, X \rangle = a \langle X, X \rangle + b \langle AX, X \rangle = a + b \langle AX, X \rangle$

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restriction	to a subspace - 1		

Restricting to a subspace, is a useful computational technique. Here is specific computational formulation.

Proposition

Let $W \subseteq V$ be subspace an let X_1, \ldots, X_m be an orthonormal basis of W. Let B be the $m \times m$ matrix defined by

$$B_{i,j} = \langle AX_i, X_j \rangle$$

Then

$$W(B) \subseteq W(A).$$

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restriction	n to a subspace - 2		

Proof sketch

- Set $P = [X_1 \ X_2 \ \cdots \ X_m]$, then by orthogonality $P^*P = I_m$.
- Let $Z \in \partial B_m$ and $X = PZ = \sum_{i=1}^m z_i X_i$.
- Then ||X|| = 1 as $\langle X, X \rangle = X^*X = Z^*P^*PZ = Z^*Z = 1$.
- X = PZ defines an isometry from ∂B_m to $W \cap \partial B_n$.
- For $X \in W \cap \partial B_n$, $\langle AX, X \rangle = \langle APZ, PZ \rangle = \langle (P^*AP)Z, Z \rangle$.

- $W(P^*AP) = \{ \langle AX, X \rangle : X \in W \cap \partial B_n \} \subseteq W(A)$
- The *i*, *j* entry of P^*AP is $X_i^*AX_j = \langle AX_i, X_j \rangle = B_{i,j}$

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2D case			
statemen	t of result		

Proposition

If A is a 2×2 matrix then W(A) is a filled ellipse with the eigenvalues at the foci.

We give a proof sketch since it uses basic techniques used studying the numerical range.

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2D case			
proof ske	etch -1		

Proof sketch

- Select unitary U such that UAU⁻¹ is upper triangular use Schur's Lemma. So we assume that A is upper triangular.
- Let τ = trace(A)/2. Then there is a unit complex scalar υ such that v(A τI) has eigenvalues ±a for real a. Thus, for some complex b, A has the form

$$A = \left[\begin{array}{cc} a & 2b \\ 0 & -a \end{array} \right]$$

 The effect of the above transformation is a rigid motion in the plane, taking ellipses to ellipses, foci to foci and eigenvalues to eigenvalues.

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proof ske	etch - 2		

• Next, use the unitary similarity

$$\left[egin{array}{cc} e^{i\phi} & 0 \ 0 & e^{i\psi} \end{array}
ight] \left[egin{array}{cc} a & b \ 0 & -a \end{array}
ight] \left[egin{array}{cc} e^{-i\phi} & 0 \ 0 & e^{-i\psi} \end{array}
ight] = \left[egin{array}{cc} a & e^{i(\phi-\psi)}b \ 0 & -a \end{array}
ight]$$

so that we may assume that *b* is real non-negative.

• A typical unit vector X in \mathbb{C}^2 has the form

$$X = \left[egin{array}{c} \cos(heta) e^{i\phi} \ \sin(heta) e^{i\psi} \end{array}
ight]$$

and so

$$\langle AX, X \rangle = \begin{bmatrix} \cos \theta e^{-i\phi} & \sin \theta e^{-i\psi} \end{bmatrix} \begin{bmatrix} a & b \\ 0 & -a \end{bmatrix} \begin{bmatrix} \cos(\theta)e^{i\phi} \\ \sin(\theta)e^{i\psi} \end{bmatrix}$$

or

$$\langle AX, X \rangle = a(\cos^2 \theta - \sin^2 \theta) + 2b \cos \theta \sin \theta e^{i(\psi - \phi)}$$

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2D case			
proof ske	etch - 3		

• or for suitable α, β

$$\langle AX, X \rangle = a\cos(\alpha) + b\sin(\alpha)e^{i\beta}$$

$$\langle AX, X \rangle = a\cos(\alpha) + b\sin(\alpha)\cos(\beta) + ib\sin(\alpha)\sin(\beta)$$

• With some work, one can show that as α, β vary the ellipse

$$rac{x^2}{a^2+b^2}+rac{y^2}{b^2}\leq 1$$

is swept out.

 The foci of this ellipse are at -a and a, the eigenvalues of A.

2D case and Toeplitz-Hausdorff Theorem	Barycenter	Barycenter theorem
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The Toeplitz-Hausdorff theorem dramatically reduces the possibilities for the shape of the numerical range of a matrix.

Theorem

The numerical range of W(A) of a matrix A is a compact, convex subset of the plane.

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Toeplitz-Hausdorff the	eorem		
proof ske	etch		

- Let *X* and *Y* be two vectors such that $\langle AX, X \rangle$ and $\langle AY, Y \rangle$ are distinct.
- Let W ⊆ V be the linear span of X and Y and let X₁, X2 be a orthonormal basis of W
- By previous proposition, the set of values (AZ, Z) for all unit vectors Z in W is the same as the numerical range W(B) of the 2 × 2 matrix

$$B = \left[\begin{array}{cc} \langle AX_1, X_1 \rangle & \langle AX_1, X_2 \rangle \\ \langle AX_2, X_1 \rangle & \langle AX_2, X_2 \rangle \end{array} \right]$$

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Thus (AX, X) and (AY, Y) are contained in an ellipse contained in W(A).

Introduction 2D case and Toeplitz-Hausdorff Theorem

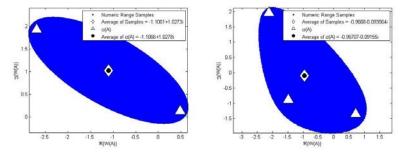
Barycenter

Barycenter theorem

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Experimental approach

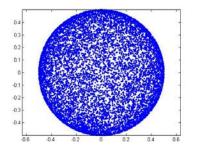
another look at W(A)

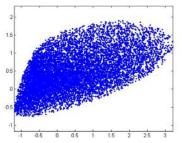


- The average of the eigenvalues appear to be at the center of W(A).
- Proven to be true for the 2×2 case.

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Experimental approach			
How to ae	enerate pictures		

- Select a large number of vectors X₁, X₂,..., X_N uniformly distributed on ∂B_n
- Plot (AX_i, X_i) for N different vectors. Here are two examples.





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some obse	ervations		

 Points are not uniformly distributed on W(A), so the standard centroid is not the right idea for the "center" of W(A).

• The sample average $\frac{1}{N} \sum_{i=1}^{N} \langle AX_i, X_i \rangle$ seems be very close to spectrum average $\frac{1}{n} \sum_{i=1}^{n} \lambda_i$.

• The result above appears to hold true even if the vectors are only distributed "symmetrically".

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definition of barycenter

Definition

We define the barycenter (center of mass) of W(A) to be

$$BW(A) = \lim_{N \to \infty} \frac{1}{N} \sum_{i=1}^{N} \langle AX_i, X_i \rangle$$

where the X_i 's are chosen from the uniform distribution on the boundary of the unit ball in \mathbb{C}^n

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uniformly distributed points

The X_i's are uniformly distributed ∂B_n if or each closed subset U of ∂B_n,

$$\lim_{N\to\infty}\frac{\#\{i:X_i\in U\}}{N}=\frac{vol(U)}{vol(\partial B_n)},$$

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• where vol(U) is the volume of U computed as a subset of the ∂B_n .

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integral c	lefinition		

• We get an integral definition

$$BW(A) = \lim_{N \to \infty} \frac{1}{N} \sum_{i=1}^{N} \langle AX_i, X_i \rangle = \int_{\partial B_n} \langle AX, X \rangle \, d\omega.$$

• Define this planar density on *W*(*A*)

$$\delta(z) = \lim_{r \to 0} \frac{\omega(f_A^{-1}(\Delta_r(z)))}{\pi r^2}$$

with $\Delta_r(z) = \{w \in \mathbb{C} : \|w - z\| \leq r\}.$

• Then *BW*(*A*) has a planar integral definition

$$BW(A) = \int_{\partial B_n} \langle AX, X \rangle \, d\omega = \int_{W(A)} z \delta(z) dx dy$$

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theorem statement			
statemen	t of theorem		

The following theorem characterizes the barycenter.

Theorem

The barycenter BW(A) of the numerical range W(A) is given by:

$$BW(A) = rac{\operatorname{tr}(A)}{n} = rac{1}{n} \sum_{i=1}^{n} \lambda_i.$$

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proof sketch			
proof ske	tch -1		

• From the definitions.

$$BW(A) = \int\limits_{\partial B_n} \langle AX, X \rangle \, d\omega = \sum_{i,j} \int\limits_{\partial B_n} a_{i,j} x_i \overline{x_j} d\omega$$

• We need only prove

$$\int_{\partial B_n} x_i \overline{x_j} d\omega = \frac{1}{n} \delta_{i,j}$$

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Now some setup

Define the functions

$$f_i(X) = x_i \overline{x_i}, \ f_{i,j}(X) = x_i \overline{x_j}$$

Note that

$$\sum_{i} f_i(X) = \sum_{i} x_i \overline{x_i} = \langle X, X \rangle = 1$$

 Also define unitary operators (transpositions and symmetries along coordinate axes)

$$U_{i,j}: (x_1, \ldots, x_i, \ldots, x_j, \ldots, x_n) \longrightarrow (x_1, \ldots, x_j, \ldots, x_i, \ldots, x_n)$$

for any distinct *i*, *j* and

$$V_i: (x_1, \ldots, x_i, \ldots, x_n) \longrightarrow (x_1, \ldots, -x_i, \ldots, x_n)$$

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From invariance

$$\int_{\partial B_n} x_i \overline{x_i} d\omega = \int_{\partial B_n} f_i(X) d\omega = \int_{\partial B_n} f_i(U_{i,j}X) d\omega = \int_{\partial B_n} f_j(X) d\omega = \int_{\partial B_n} x_j \overline{x_j} d\omega$$

and so

$$n\int_{\partial B_n} x_i \overline{x_i} d\mu = \int_{\partial B_n} \sum_j x_j \overline{x_j} d\mu = \int_{\partial B_n} 1 d\mu = 1$$

proving $\int_{\partial B_n} x_i \overline{x_i} d\omega = \frac{1}{n}$

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Now assuming $i \neq j$,

$$\int_{\partial B_n} x_i \overline{x_j} d\omega = \int_{\partial B_n} f_{i,j}(X) d\omega = \int_{\partial B_n} f_{i,j}(V_i X) d\omega$$
$$\int_{\partial B_n} f_{i,j}(V_i X) d\omega = \int_{\partial B_n} -f_{i,j}(X) d\omega = -\int_{\partial B_n} x_i \overline{x_j} d\omega.$$
and hence
$$\int_{\partial B_n} x_i \overline{x_j} d\omega = 0$$

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proof sketch			
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Remark

If the vectors are randomly chosen from any probability distribution μ on the sphere invariant under the V_i and U_{i,j} then

$$BW(A) = \lim_{N \to \infty} \frac{1}{N} \sum_{i=1}^{N} \langle AX_i, X_i \rangle = \int_{\partial B_n} \langle AX, X \rangle \, d\mu$$

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Introduction

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proof sketch

Thank you. Any questions?