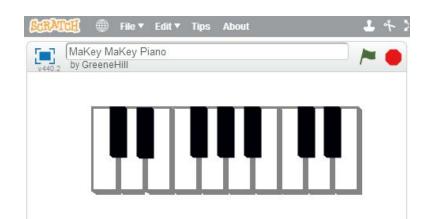
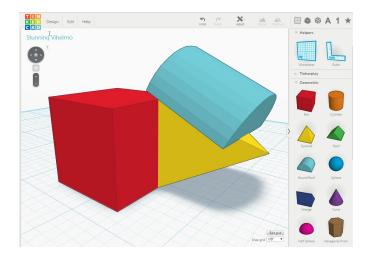
Speed Tinkering

___ Deana Brown & Amy Vecchione ____

deanabrown@boisestate.edu amyvecchione@boisestate.edu makerlab.boisestate.edu

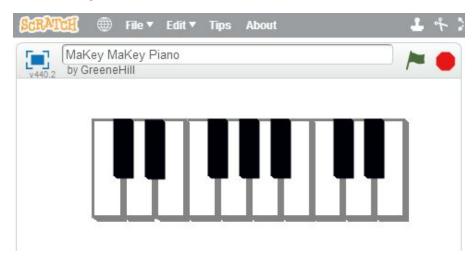








MaKey MaKey



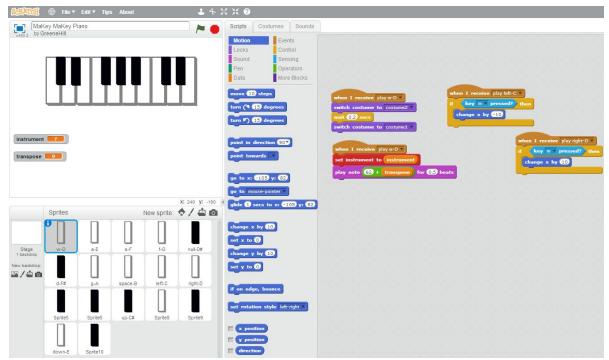
What am I doing?

Playing a piano like none you've played before

- 1. In one hand, hold the METAL end of the RED ground cable
- 2. With your other hand, make some music with the "keys"
- 3. You've completed a circuit!

Take it to the next level

- 1. Click on the "Scripts" tab and take a look at different pieces of code
- 2. Change instrument sounds! Hold down the "M" button on the keyboard, then select 1,2,3,4, or 5.





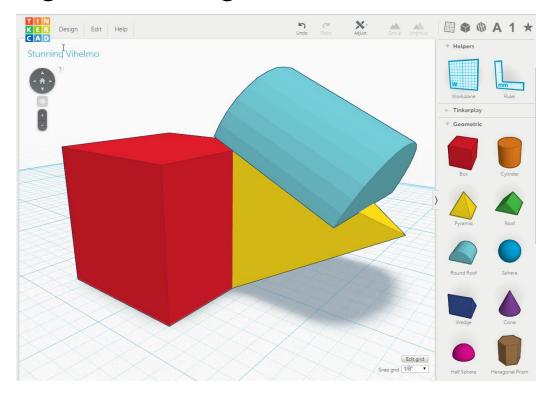
What are we getting out of this?

- Gaining a basic understanding of conductivity and circuits
- Excuse to play the piano
- Seeing what Scratch programming looks like
- Understanding of how digital instruments work

Resources

Getting started guide, http://makeymakey.com/howto.php
Borrow Makey Makey from Albertsons Library, http://makeymakey.com/lessons/
Lesson plans, https://makeymakey.com/lessons/
Piano used in workshop, https://scratch.mit.edu/projects/10836772/
Scratch and Makey Makey games, https://scratch.mit.edu/studios/223260/
Makey Makey instruments, https://scratch.mit.edu/studios/223257/

3D Design & Printing



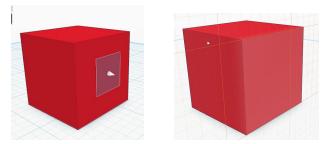
What am I doing?

Adding a piece to the collaborative design!

- 1. Right click (middle finger), hold and drag to rotate around the object.
- 2. Decide which side you want to add a shape to.



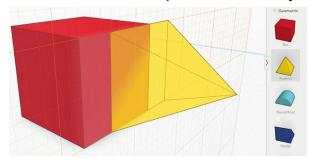
- 3. Click and hold the workplane tool
- 4. Drag it to where you want to place your shape on the existing shape, then let go



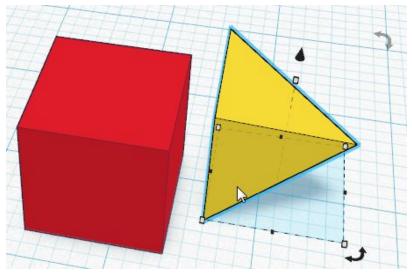
5. Select a new shape from the options on the right.



6. Attach the new shape on the side you selected.



7. Are all the pieces touching? If so, then your design will print successfully! No? Don't worry! Try selecting and moving each piece individually until they touch.



8. Now you're designing in 3D!

What are we getting out of this?

- How to manipulate shapes in a 3D environment
- Increasing digital literacy skills
- Gaining experience collaborating
- Gaining an understanding of how designs are translated from virtual to real

Resources

TinkerCAD, www.tinkercad.com
TinkerCAD lessons, https://www.tinkercad.com/about/learn
Quick TinkerCAD video, https://youtu.be/erEUtG8SejE



Pop Filter

What am I doing?

Making a pop filter! You'll need 3 pieces of paper and 1 tissue.



Make a ½ inch fold along side the bottom of all three sheets of paper



On the last sheet make a ½ inch fold on the top and the bottom



Lock the three sheets together using the folds



Make a ½ inch fold across all three locked pages together



Keep folding until you have just one more fold left



Flip it over and make the last fold in reverse



Shape the frame by bending it into a circle, and the gently fold the frame in half without creasing



About a half inch away from where the paper joins, make a tear on the front side of the frame halfway through



Now make a tear on the other side, only this time make the tear at the back



Now join them together flush, creating a loop



Shape it together into a circle



Hold the frame in front of the mic and fold the tabs at a 90 degree angle to wrap them around the microphone



Make two more tears at the rear frame, join them, to connect the frame to the microphone



Slide your thumb into the folded frame channel and tuck the edges of the tissue all the way around the frame.



Viola!

What are we getting out of this?

- Critical reflection on audio quality
- Acquire skills to improve audio quality
- Experiment with audio sounds & designing
- Connects abstract concept with real world tool

Resources

Book: Podcast Solutions: The Complete Guide to Audio and Video Podcasting by Michael W. Geoghegan and Dan Klass

Video: http://bit.ly/librarypopfilter



Sound Booth







Green Screen and Lighting

Audio

Whoa, the library has a sound booth that I can use to record instructional videos for my classes? And where I can send students to edit their videos?

Yes, yes we do!

A room on the 4th floor of the library that is quiet where you can record and edit audio.

- 1 Yeti Blue USB microphone
- 1 sound proofed room with a locking door
- 1 computer with Adobe Creative Cloud and Audacity
- dual monitors

It's on a collaborative floor, but it's an isolated room far away from group study areas.

How can I use it?

You can reserve the room using our online form:

http://boisestate.libcal.com/booking/avrooms or through http://makerlab.boisestate.edu

The sound booth can be reserved 4 weeks in advance.

Students can reserve 2 time slots a week.

Each time slot can be 3 hours or less.

Speed Tinkering

Deana Brown & Amy Vecchione ——

makerlab.boisestate.edu

Hello!

Deana Brown

- Loves vegetables
- Gets a kick out of informal learning and ah-ha moments
- Is crafty

Amy Vecchione

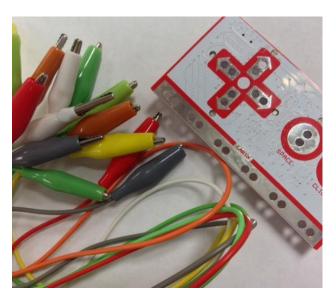
- Loves shoes
- Enjoys helping students make their ideas a reality
- Likes hiking

What are we doing?

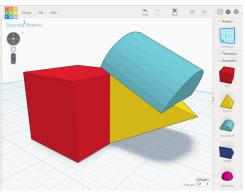
- 3 stations @ 5 minutes each
- Basic instructions
- Potential learning outcomes
- Hands on time
- One example of how could use in your class

Stations

Makey Makey Piano



3D Design & Printing



DIY Pop Filter



Ready?.....

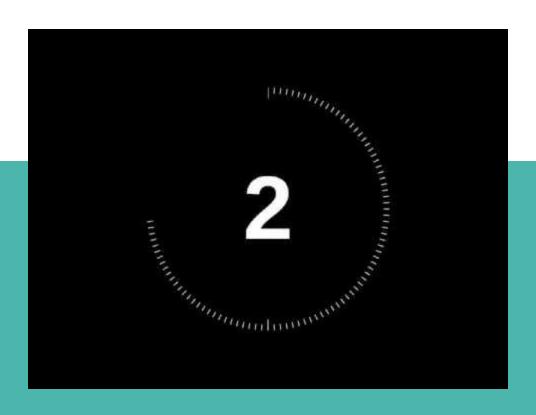
Set.....

GO!!!!!!

Tinker!



Change Stations



Pair up

Share an *ah- ha* moment

Ideas

- What will you walk away with?
- What do you know now?
- What are you excited about?
- What are you confused about?



Thank you!

Deana Brown deanabrown@boisestate.edu

Amy Vecchione amyvecchione@boisestate.edu